

# CorelDraw Introduction

## OBJECTIVES

Create publications, such as logos and brochures, for use on the web or in print; create/transform objects, adding text and colour to drawings; create/modify symbols and layers in drawings.

**Duration:** 1 Day

### 1. GETTING STARTED WITH CORELDRAW

- Basics of CorelDRAW
- Create drawings
- Save, print, and close drawings

### 2. CREATING OBJECTS

- Draw shapes
- Lines and brushes
- Nodes
- Convert shapes to objects

### 3. TRANSFORMING OBJECTS

- Modify objects
- Arrange objects
- Work with multiple objects

### 4. TEXT

- Artistic and paragraph text
- Position text

### 5. COLOUR OUTLINES AND FILLS

- Colour objects
- Colour outlines

### 6. FILL OBJECTS

- Symbols
- Create/modify symbols
- Share symbols

### 7. LAYERS

- Work with layers
- Position layers and objects