



FIREWORKS – INTRODUCTION

Course Duration: 1 Day

1. Getting started with Fireworks

- Defining graphics basics
- Exploring the Fireworks environment
- Creating and saving documents

2. Working with vector graphics

- Viewing and selecting images
- Drawing paths
- Cropping images
- Customizing stroke and fill settings

3. Working with bitmap graphics

- Viewing and importing bitmap images
- Using the Marquee and Lasso tools
- Using the Magic Wand and Rubber Stamp tools

4. Working with colours and colour settings

- Changing stroke and fill colours
- Using the Paint Bucket and Eyedropper tools

5. Using text

- Adding and importing text
- Modifying text

6. Optimising images

- Understanding optimisation
- Exporting images